

Timeline

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| Stone age | Prehistoric times over 10,000 years ago. Children may have played with dolls made from feathers, fur, sticks or clay. |
| Victorian era 1837-1901 | Cup and ball toys, rocking horses, spinning tops. |
| 1903 | Creation of the teddy bear |
| 1920s | Build your own model kits (Meccano) were created. |
| From 1950s | Plastic toys became available. |
| 1970s and 1980s | Computer video games created. |
| 1990s | Portable video games created such as Playstations. |
| Toys in present day | Lego, Elsa dolls, Harry Potter games and lots more! Toys are mainly made from plastic. |

Vocabulary

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| 1 | Chronology | The study of the past. |
| 2 | Past | Events that have happened before now. |
| 3 | Present | Events happening now. |
| 4 | Artefact | A special historical object made by a human. |

Big questions

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| 1 | How are my toys made? | |
| 2 | Did my grandparents play with the same toys as me? | |

Important people

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|---|---------------------------|--|
| 1 | President Teddy Roosevelt | Teddy Roosevelt went hunting for a bear. The teddy bear is named after him. |
| 2 | Magarete Steiff | Margarete Steiff made teddy bears in Germany. People loved them so much they started |
| 3 | Nick Park | Nick Park created the famous Wallace and Gromit characters. |



National Curriculum Links

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| 1 | History | I can put up to three objects in chronological order (recent history). I can use words and phrases like: old, new and a long time ago. I can tell others about things that happened when they were little. I can understand that some objects belonged to the past. I can answer questions using a range of artefacts/ photographs provided. |
| 2 | DT | I can think of some ideas of my own. I can explain what I want to do. I can describe my design by using pictures, model mock-ups and words. |
| 3 | Art | I can create moods in my drawings. I can communicate something about myself in my painting. I can choose to use thick and thin brushes as appropriate. |
| 4 | Computing | I can use a mouse, finger etc to select & move items on the screen, assembling or matching objects. I can use some software to create / assemble digital content for clear purpose, (could be text, images, animation, graph, sound, etc.) |